

## **TEAM SNOOKER BRIEFING**

- \* 3 OR 4 Reds**
- \* Start jump is bi-directional and becomes "Dead" during the opening once it is taken. You MUST start the time by going over the start jump. Not going over the Start jump and engaging any other obstacle will be an "E".**
- \* All combos are any direction/ any flow as long as each element is done ONE time. If any element is repeated before the conclusión of the combo, you must complete the combo to earn "0" and be allowed to move on.  
Example: Dog goes over 5A, but then back jumps it.  
You must do 5B to earn "0" before moving on.**
- \* #2 in the closing is bi-directional**
- \* Finish jump is "Live" at all times.**

### **Times**

**Large & Extra Large Dogs (C 24", 20", P20" P16")- :48sec**

**Medium Dogs (C16", P12")- :53sec**

**Small Dogs (C12", 8", P8" P4")- :58sec**